

ABSTRACT OF THE DISCLOSURE

A throwable item selection means selects, in accordance with an operation made to an operation means, one of a plurality
5 of items which are selectable by a player object as throwable items. A target object specifying means specifies as a target object an object existing in a direction in which a throwable item is to be thrown. A determination means determines effectiveness of the
10 throwable item on the target object based on correspondence information defining which throwable item is effective on which object on an item-by-item basis. A display control means displays an aiming point indicating a direction in which the throwable item is to be thrown, the aiming point being displayed in a display mode which is varied depending on a determination result by the
15 determination means.